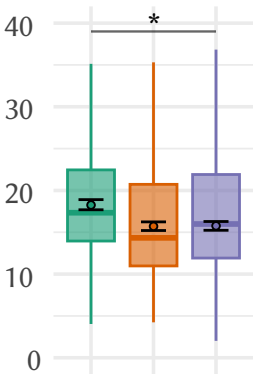


Finger travel distance (cm)



Real
Mixed
Virtual

Visual
rendering